CLEVELAND MONSTERS

FAN EXPERIENCE PACKAGES



50/50 RAFFLE 3 PACKAGES AVAILABLE

Our 50/50 Raffle is a unique way for your group to take home 25% of the night's jackpot! This program is open to non-profit, community, and youth sports organizations.

RIG FLAG 50-75 TICKETS

Present the giant American flag on the ice during the national anthem.

NATIONAL ANTHEM 75-100 TICKETS

Stand in the spotlight and honor our country prior to a Monsters' game by performing our national anthem

BAND PERFORMANCES 75-100 TICKETS (5 MINUTE PERFORMANCES)

Fill The FieldHouse with music and pump up the Monsters' crowd with energetic performances from your band before and during the game!

BENCHWARMERS 50-75 TICKETS

Watch pre-game warm-ups from the best seats in the house: the Monsters' bench!

COLOR GHARD 25 TICKETS

Proudly present our nations' colors on the ice during the national anthem.

CHUCK-A-PUCK 100 TICKETS (WEEKENDS ONLY)

Chuck-A-Puck is designed to be fun and fan-engaging while raising funds for local programs. This experience is also open to organizations such as non-profit, community, and youth sports.

INTERMISSION SPOTLIGHT 75-100 TICKETS (6 MINUTES)

Showcase your group's talent during the first intermission period in front of thousands of fans at Rocket Mortgage FieldHouse

ZAMBONI RIDES 35-50 TICKETS (AGES 5+)

Take the ride of a lifetime high atop one of the Monsters' Zambonis! Rides are available during the 1st Intermission.

RINK OF DREAMS 100 TICKETS PER 60 MINUTES

The Monsters' ice is all yours! Gather your friends, co-workers or organization for a game of hockey, broomball or even open skating --- you choose! Ice times available before and after the game.

STARTING LINEUP 50-75 TICKETS (10 - 20 PEOPLE)

Lead the Monsters onto the ice before the game and also stand with them on the ice during the national anthem! This program is open to youth hockey teams.

(216) 420-2500 CLEVELANDMONSTERS.COM/GROUPS







All groups of 10 or more receive the following:

- Discounted Tickets
- Fan Experience Package Opportunities
 - Group Recognition
- Personal Monsters Representative

